

Differential Equations

$$\vec{v} = \frac{d\vec{r}}{dt} \text{ velocity}$$

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2\vec{r}}{dt^2} \text{ acceleration}$$

$$\vec{r}(t) = \vec{r}(0) + \int_0^t \vec{v}(t) dt$$

$$\vec{v}(t) = \vec{v}(0) + \int_0^t \vec{a}(t) dt$$

1-D Constant Acceleration

$$x_f = x_i + v_i t + \frac{1}{2} a t^2$$

$$x_f = x_i + \frac{1}{2} (v_i + v_f) t$$

$$v_f = v_i + a t$$

$$v_{\text{avg}} = \frac{1}{2} (v_i + v_f)$$

$$v_f^2 = v_i^2 + 2a(x_f - x_i)$$

Polar coordinates $(r, \theta) \rightarrow (x, y)$

$$\vec{r} = \begin{pmatrix} r \cos \theta \\ r \sin \theta \end{pmatrix} = \begin{pmatrix} r \cos \omega t \\ r \sin \omega t \end{pmatrix}$$

2-D Constant Acceleration

$$\vec{r}_f = \vec{r}_i + \vec{v}_i t + \frac{1}{2} \vec{a} t^2$$

$$\vec{r}_f = \vec{r}_i + \frac{1}{2} (\vec{v}_i + \vec{v}_f) t$$

$$\vec{v}_f = \vec{v}_i + \vec{a} t$$

$$\vec{v}_{\text{avg}} = \frac{1}{2} (\vec{v}_i + \vec{v}_f)$$

$$v_{x_f}^2 = v_{x_i}^2 + 2a_x(x_f - x_i)$$

$$v_{y_f}^2 = v_{y_i}^2 + 2a_y(y_f - y_i)$$

Relative Motion

$$\vec{v}_{C/A} = \vec{v}_{C/B} + \vec{v}_{B/A}$$

$$\vec{v}_{B/A} = -\vec{v}_{A/B}$$

Circular Motion with a constant radius

$$\vec{a}_{\text{cent}} = -\omega^2 r \hat{r} = -\frac{v_{\text{tang}}^2}{r} \hat{r}$$

$$\vec{a}_{\text{tang}} = \frac{dv_{\text{tang}}}{dt} \hat{v}$$

$$\omega = \frac{2\pi}{T} \text{ when } \frac{d^2\theta}{dt^2} = 0$$

$$\omega = \frac{d\theta}{dt} = \frac{v_{\text{tang}}}{r}$$

\hat{v} and \hat{r} unit vectors in the \vec{v} and \vec{r} directions respectively

$$1 \text{ rev} = 2\pi \text{ rads}$$

Friction forces

$$F_{\text{static}} \leq \mu_{\text{static}} F_{\text{Normal}}$$

$$F_{\text{kinetic}} = \mu_{\text{kinetic}} F_{\text{Normal}}$$

Newton's Laws (inertial frame)

$$\sum_{\text{all}} \vec{F} = m\vec{a}$$

Resistance proportional to v (in oil/water)¹

$$\vec{R} = -b\vec{v} \text{ resistive force}$$

$$v_T = \frac{mg}{b} \text{ terminal velocity in free fall}$$

$$v(t) = v_T (1 - e^{-t/\tau}) \text{ with } \tau \equiv \frac{m}{b}$$

Resistance proportional to v^2 (air)²

$$|\vec{R}| = \frac{1}{2} D \rho A v^2 \text{ resistive force}$$

$$v_T = \sqrt{\frac{2mg}{D\rho A}} \text{ terminal velocity in free fall}$$

Quadratic formula

If $0 = ax^2 + bx + c$

$$\text{Then } x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Energy and Work

$$W = \int \vec{F} \cdot d\vec{r} \text{ with } \vec{a} \cdot \vec{b} = ab \cos \theta$$

$$\vec{F}_{\text{cons}} = -\frac{dU}{d\vec{r}} \Rightarrow F_x = -\frac{\partial U}{\partial x} \quad F_y = -\frac{\partial U}{\partial y}$$

$$U_{\text{gravity}} = mgy \text{ and } U_{\text{spring}} = \frac{1}{2} kx^2$$

$$K = \frac{1}{2} mv^2 \Rightarrow \Delta K = \frac{1}{2} mv_f^2 - \frac{1}{2} mv_i^2$$

$$W_{\text{cons}} = \Delta U + \Delta K$$

$$W_{\text{non-cons}} = \Delta E_{\text{int}} \text{ e.g. friction } \mu_k F_N \Delta x$$

$$\Delta E_{\text{system}} = \Delta K + \Delta U + \Delta E_{\text{int}}$$

$$\Delta E_{\text{system}} = 0 \text{ only for isolated systems}$$

Power

$$P = \frac{dE}{dt} = \vec{F} \cdot \vec{v} \Rightarrow Fv \cos \theta$$

$$\Delta E = \int P dt$$

$$P_{\text{output}} = \eta P_{\text{input}} \text{ with } \eta \equiv \text{efficiency}$$

¹ τ the characteristic time and b the proportionality constant.

² D a dimensionless constant, ρ the density of the medium in which the object is travelling, A the surface area of the object seen from the direction of travel

Linear Momentum

$$\vec{p} = m\vec{v}$$

$$\sum \vec{F} = \frac{d\vec{p}}{dt}$$

$$\vec{p}_{\text{tot}} = \sum_j \vec{p}_j$$

$$\Delta \vec{p}_{\text{tot}} = 0 \quad \begin{array}{l} \text{isolated system} \\ \text{no ext. forces} \end{array}$$

$$\Delta \vec{p} = \vec{I} = \int \sum \vec{F} dt = \vec{F}_{\text{ave}} \Delta t$$

Center of Mass

$$M = \sum_j m_j \quad \vec{r}_{\text{CM}} = \frac{1}{M} \sum_j m_j \vec{r}_j$$

$$\vec{v}_{\text{CM}} = \frac{1}{M} \sum_j \vec{p}_j = \frac{1}{M} \vec{p}_{\text{tot}} \quad \vec{a}_{\text{CM}} = \frac{1}{M} \sum_j \vec{F}_{\text{ext } j}$$

Rocket Propulsion. M : rocket mass including fuel. v_e : speed of ejected mass velocity *relative to rocket*.

$$\vec{F}_{\text{thrust}} = \vec{v}_e \frac{dM}{dt} = -\vec{v}_e \frac{dm_e}{dt}$$

$$\frac{dm_e}{dt} > 0 \quad \text{mass ejection rate}$$

$$v_f - v_i = v_e \ln \left(\frac{M_i}{M_f} \right) \quad \text{for finite burn}$$

$$F_{\text{avg. thrust}} = v_e \frac{M_i - M_f}{t_{\text{burn}}}$$

Kinematic Equations for Rotation with constant α

$$\omega = \frac{d\theta}{dt} \quad \alpha = \frac{d^2\theta}{dt^2}$$

$$\theta_f = \theta_i + \omega_i t + \frac{1}{2} \alpha t^2$$

$$\theta_f = \theta_i + \frac{1}{2} (\omega_i + \omega_f) t$$

$$\omega_f = \omega_i + \alpha t$$

$$\omega_{\text{avg}} = \frac{1}{2} (\omega_i + \omega_f)$$

$$\omega_f^2 = \omega_i^2 + 2\alpha(\theta_f - \theta_i)$$

Newton's equations for rigid bodies around a fixed axis

$$\sum \vec{\tau} = I\vec{\alpha}$$

$$\vec{\tau} = \vec{r} \times \vec{F} \Rightarrow Fr \sin \theta$$

$$K_{\text{rot}} = \frac{1}{2} I \omega^2 \quad \Delta W = \int \tau d\theta$$

$$P = \vec{\tau} \cdot \vec{\omega} \Rightarrow \tau \omega \cos \theta$$

$$I = \sum_j m_j r_j^2 \Rightarrow I = \int r^2 dm = \int_V r^2 \rho(r) dV$$

Parallel axis theorem.
 d : distance of rot. axis from CM.
 I_{CM} : Mom. of inertia around CM.

$$I = md^2 + I_{\text{CM}}$$

Rolling Motion for an object mass m and radius R . CM is center of mass.

$$v_{\text{CM}} = \omega R \quad \text{and} \quad a_{\text{CM}} = \alpha R$$

$$K_{\text{trans.}} = \frac{1}{2} m v_{\text{CM}}^2 \quad \text{and} \quad K_{\text{rot.}} = \frac{1}{2} I_{\text{CM}} \omega^2$$

$$K_{\text{total}} = K_{\text{trans.}} + K_{\text{rot.}} \quad \text{and} \quad U_g = mgy_{\text{CM}}$$

Angular Momentum

$$\vec{L} = \vec{r} \times \vec{p} \Rightarrow \vec{L}_{\text{total}} = \sum_j \vec{r}_j \times \vec{p}_j$$

$$\sum \vec{\tau}_{\text{ext}} = \frac{d\vec{L}}{dt} \Rightarrow \text{if } \sum \vec{\tau}_{\text{ext}} = 0 \text{ then } \vec{L}_i = \vec{L}_f$$

$$\vec{L} = I\vec{\omega} \quad \text{for rigid bodies}$$

Vectors

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta = A_x B_x + A_y B_y + A_z B_z$$

$$\vec{A} \times \vec{B} = \begin{pmatrix} A_y B_z - A_z B_y \\ A_z B_x - A_x B_z \\ A_x B_y - A_y B_x \end{pmatrix}$$

$$\vec{A} \times \vec{B} = -\vec{B} \times \vec{A} \quad \text{and} \quad \vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

Static Equilibrium

$$\sum \vec{\tau} = 0 \quad \text{and} \quad \sum \vec{F} = 0$$

Universal Gravitation where a is the *semi-major axis* of the elliptic orbit with $2a = r_{\text{min}} + r_{\text{max}}$. $G = 6.67 \times 10^{-11} \text{ kg m}^2/\text{s}^2$, $R_E = 6380 \text{ km}$, $M_E = 5.97 \times 10^{24} \text{ kg}$.

$$\vec{F}_g = -\frac{Gm_1 m_2}{r^2} \hat{r} \Rightarrow g = \frac{GM_{\text{Earth}}}{R_{\text{Earth}}^2}$$

$$U_g = -\frac{Gm_1 m_2}{r} \Rightarrow U_g = -\frac{GM_E m_{\text{sat}}}{R_E + h_{\text{sat}}}$$

$$E = \frac{1}{2} m v^2 - \frac{GMm}{r} \quad \text{For a small object } m \text{ with } M \gg m$$

$$E = -\frac{GM_p m_s}{2a} \quad \text{For satellites in elliptic orbit **only** with } M_{\text{planet}} \gg m_{\text{sat}}$$

$$E = -\frac{GM_p m_s}{2r} \quad \text{For satellites in circular orbit } r \text{ with } M_{\text{planet}} \gg m_{\text{sat}}$$

$$v_{\text{escape}} = \sqrt{\frac{2GM}{R}} \quad \text{for planet mass } M, \text{ radius } R$$

$$T^2 = \left(\frac{4\pi^2}{GM} \right) a^3 \quad \text{where } M \text{ is the much larger object. } a = r \text{ for circular orbits.}$$